

Detecting Texting while Driving

Kristina Robinson
Andrew Knaack
Sara Mace



Lucas Golinghorst
Derek Clayton
Ryan Baker

1. Problem Statement

- Addresses the issue of texting while driving.
- 3 years ago, 391,000 injuries were caused by distracted driving accidents.
- Our solution is to build an android application to detect if someone is texting while driving.
- Our goals include detecting whether someone is in the driver's seat.
- In order to do that without simply locking out everyone from their phones, our solution will have to include many different measures to ensure accurate detection.



2. Functional / Non-Functional Requirements

Functional

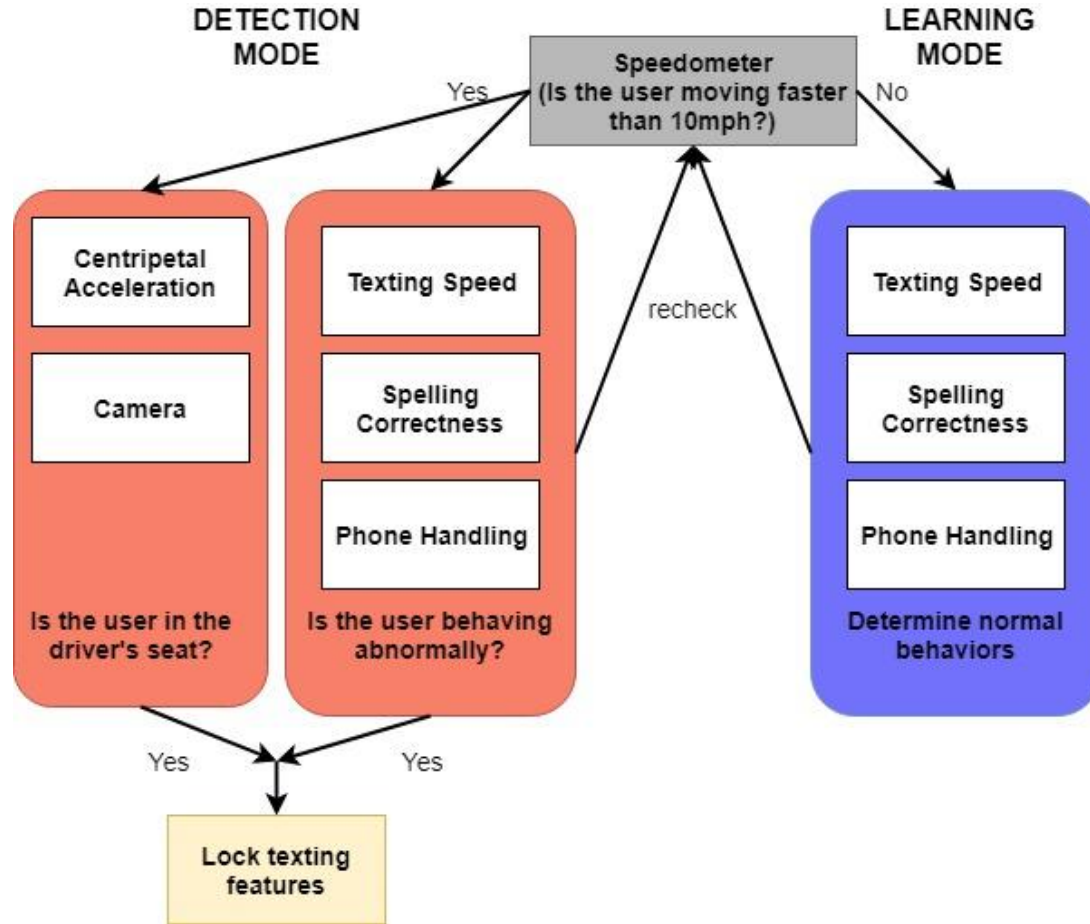
- Prevent users from texting if they are driving
- Error rate $\leq 10\%$, including false positive/negatives
- Android OS 6.0 and newer.
- Does not require Internet



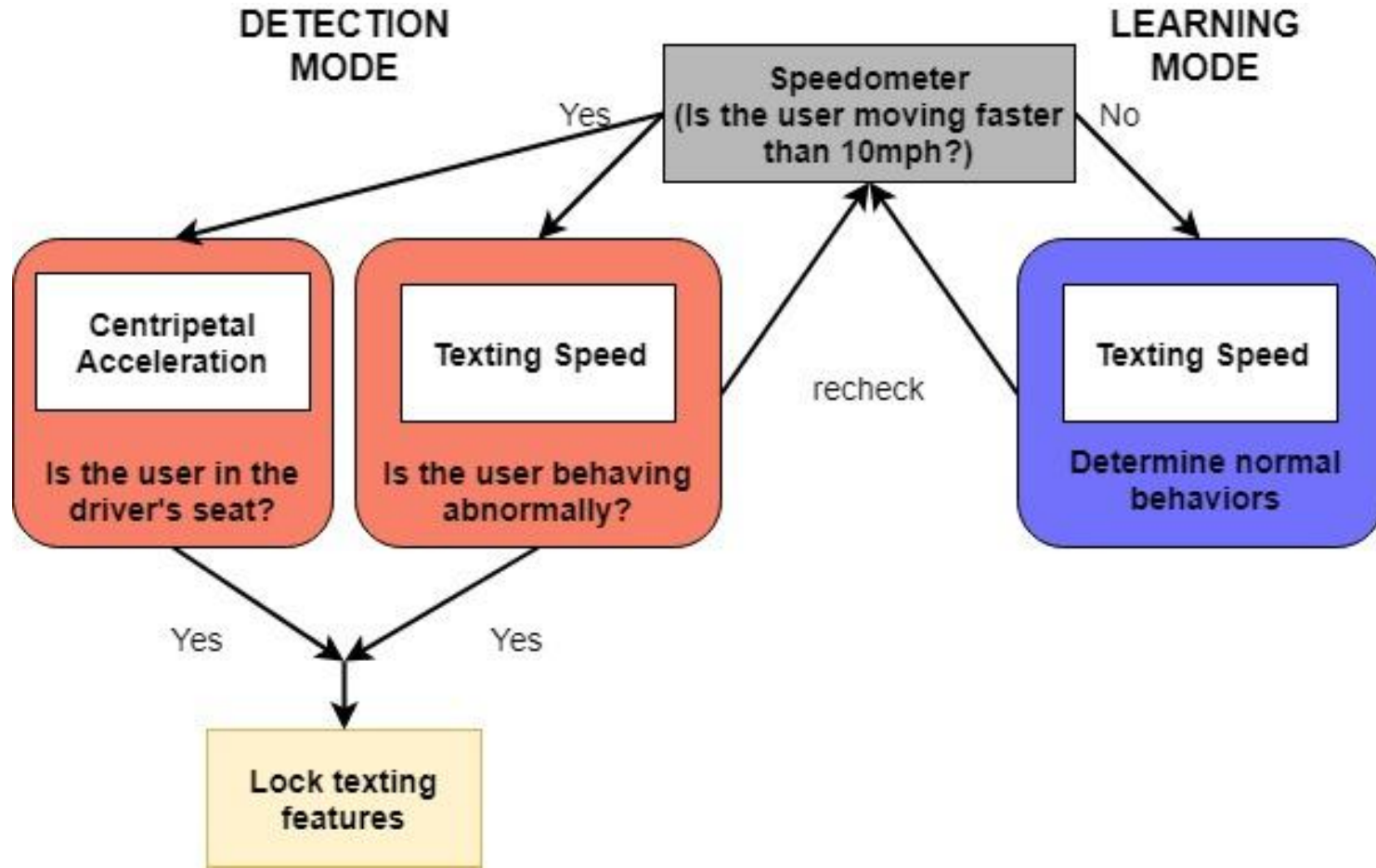
Non-Functional

- Easy to use
- Does not crash at least 95% of the time
- Comply with applicable sensitive data laws

3. System Design (planned)



3. System Design (implemented)

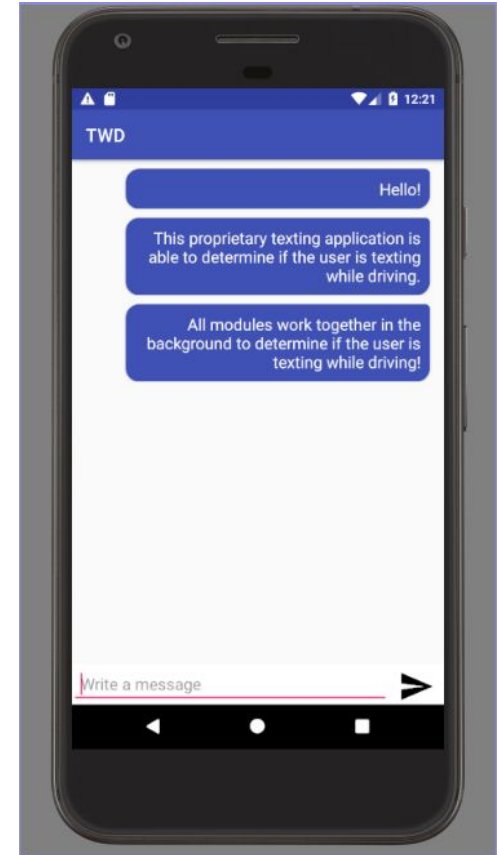


4. System Implementation

- I. Proprietary Texting Application
- II. Speedometer
- III. Texting Speed
- IV. Centripetal Acceleration
- V. Spelling Correctness (Failed)
- VI. Phone Handling (Failed)
- VII. Camera Recognition (Failed)

Proprietary Texting Application

- Was built because we couldn't use the built in text messaging application
- Application allows user to type and send messages which works with modules to determine texting while driving



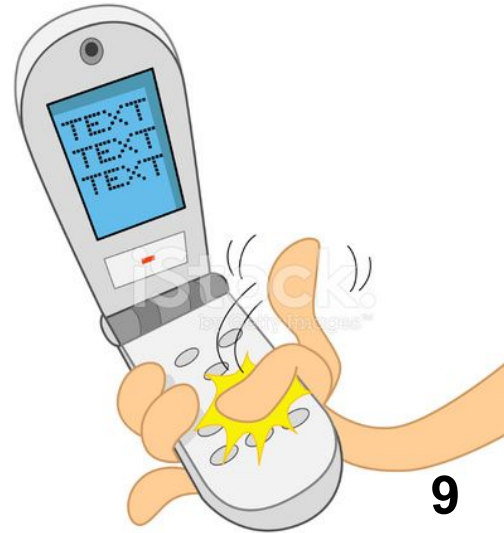
Speedometer

- Location Services API
 - Uses GPS and (if possible) Wi-Fi signals
 - Updates every ~10 seconds
- Provides `getSpeed()` method for main activity
- Target danger speed is above 10 mph



Texting Speed

- Text Watcher API
- Learning Mode: continuously update user's average texting speed
- Detection Mode: compare to known average

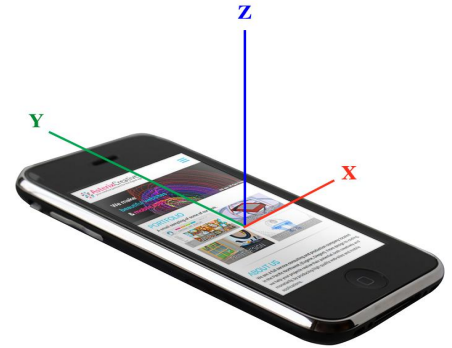
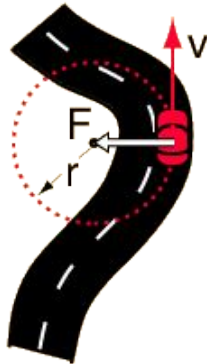


Centripetal Acceleration

- Driver's and passenger's experience different levels of centripetal acceleration during turns.
- Using the gyroscope and magnetometer, it is possible to determine if the user is on the driver's side or the passenger's side.
- Module detects turns using the gyroscope.
- Turn amplitude calculated using magnetometer readings.

$$F_{\text{centripetal}} = m \frac{v^2}{r}$$

$\frac{v^2}{r}$ is the centripetal acceleration



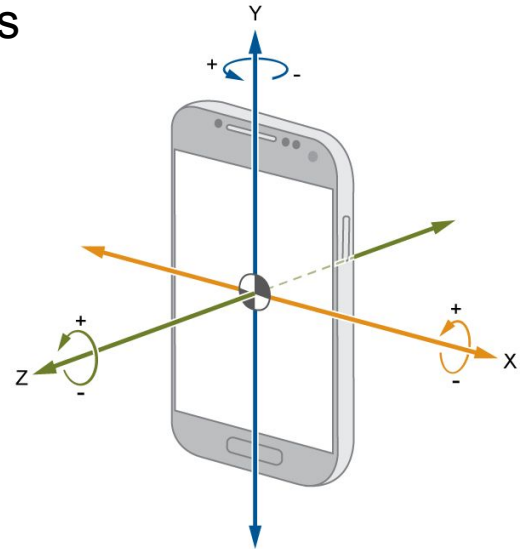
Spelling Correctness

- Has built-in Android API Spell Checker Session
- Unfortunately, has been disabled on some phones for a few years now
- **NOT VIABLE**



Phone Handling

- Gyroscope and Magnetometer were evaluated to look at differences in how the user holds their phone
- Both sensors did not give a large enough difference to determine differences in normal phone behavior and texting behaviors
- **Not a viable module**



Camera Recognition

Open-source libraries for training machine learning algorithms dedicated to image recognition

Tensorflow- Did not work because...

- Does not allow training of only one class
- Requires several old programs

OpenCv - More precise processing power (using Bitmapping), but...

- Less developed API tools, no built-in image classes.

Overall, required more data images of seatbelts (~10,000) to create a defined target image, and a software library that had training tools to build the seatbelt class.

5. Module Testing & Evaluation

Speedometer

- Printed out recorded speed and drove around with another person to compare recorded speed to actual speed
- Test zones: Ames, Des Moines, I-35

Texting Speed

- Played Mario Kart to simulate distracted driving
- Typed predetermined messages to see if the user would be locked out after dropping below 70% of normal texting speed

Centripetal Acceleration

- Made consecutive left turns or right turns in a parking lot
- Recorded number of times driver and passenger were correctly identified
- Turns are determined correctly 100% of the time
- Identification of user location is correct 54% of the time

5. Integration Testing & Evaluation

- Each module was independently tested to make sure that they would block a user from texting if certain thresholds were met
- Speedometer: if the speed reached 10 miles per hour or above the user would be blocked from texting
- Texting Speed: if texting speed dropped below 70% of their average speed, the user would be blocked from texting
- Centripetal Acceleration: If the user was identified as a driver, they were blocked from texting

5. System Testing & Evaluation

- All modules were considered for blocking a user from texting if they met the appropriate thresholds
- Tested by driving around a parking lot making left and right turns and imitated distracted behavior.
- Reached our fourth milestone of false positive and false negative rates at or below 50%
- False positive rate: 0%
- False negative rate: 40%

6. Use-Case Scenarios

Speed > 10mph	User is Driver	Distracted Texting	Texting Lock
F	F	F	No
F	F	T	No
F	T	F	No
F	T	T	No
T	F	F	No
T	F	T	No
T	T	F	No
T	T	T	Yes

7. Conclusions

- It is possible to determine if someone is texting while driving.
- Future improvements:
 - Machine Learning
 - Use Texting Speed and Centripetal Acceleration
 - Take into account different phones and different users
 - Determine if the user is sitting in the back seat or the front seat
 - Currently only determines if in driver or passenger side of car